



## Art & Design

### Intent

Stocksbridge Nursery Infant School aims to provide a high-quality Art and Design Curriculum that builds on a child's early creative experiences whilst enabling them to explore, express and challenge themselves in practical and inspiring ways. It is our intent to equip all children with the knowledge and skills to become proficient in drawing, painting, printing, sculpture and other art, craft and design techniques, so they communicate what they see, think and feel in a variety of ways and enjoy creating art, regardless of their ability. Developing their knowledge about great artists, craft makers and designers, alongside their aesthetic awareness and acquisition of high-level vocabulary, will enable them to make informed, critical responses about their own work and that of others.

### Implementation

Using a combination of rich creative experiences, discrete art lessons, and cross-curricular topics the children experience a wide range of artists, styles and techniques to develop their understanding and skill base. Independence is encouraged and valued from an early age to allow the children to experiment with a range of techniques to develop their own style. We want them to have developed a passion for art and creativity, working both independently and collaboratively.

- Teachers follow a clear progression of skills, with skills and techniques revisited and built upon covering drawing, painting, printing, textiles/collage and sculpture & 3D work.
- Pupils develop their skills and techniques in a way appropriate to them, through supportive, active and purposeful experiences, and using a variety of materials and teaching strategies. Children are encouraged to experiment, take risks and explore their originality.
- Techniques and skills are modelled with clear success criteria to accompany them. Artists, craft makers and designers are directly linked to the topics or skills being covered to exemplify the concepts that pupils should understand.
- In FS Art is taught and assessed as part of 'Creative Development' through the specific areas of 'Exploring & Using Media and Materials' and 'Expressive Arts & Design.' Art is taught through continuous provision and also through specific skill-based sessions (paint-mixing, mixed media, printing, observational drawing etc.) developing confidence and creativity through mark-making, observation, visual and tactile exploration.
- In KS1 children follow the learning objectives set out in the national curriculum where they will experiment, create, design and think critically, using appropriate vocabulary.
- Each pupil has a sketchbook. Children use their sketchbooks to make initial sketches, develop skills, record ideas, explore different media and develop opinions.
- In art lessons, pupils explore how their art can share commonalities with famous art and use subject-specific vocabulary to discuss key art work alongside their own.
- In order to develop confident art critics, pupils share their opinions and make informed observations about what will improve their own practical work.
- Feedback and assessment of knowledge, skills and understanding is made through observations during lessons, verbal feedback, sketchbook scrutiny, pupil voice and final pieces of work in art.
- Summative judgements (Working Towards Expected Standard/Working At Expected Standard/Working At Greater Depth) are recorded in end of year reports for all KS1 pupils. In EYFS profile assessments are based on the 'Creative Development' Early Learning Goal (ELG). Planning should be adjusted accordingly, where necessary.
- Effective CPD and moderation opportunities are available to staff to ensure high levels of confidence and knowledge are maintained. These are done through regular discussions with the art and design lead, whole school moderation and staff meetings.
- Our art and design curriculum is enhanced wherever possible through computer resources, images, artefacts, theme days, trips and visits (For example- The Yorkshire Sculpture Park.)



- Cross-curricular links are planned for and allow children to deepen their understand across the curriculum, including the use of technology, and art work from year group specific historical, religious, geographical and scientific contexts.
- Display boards are used to celebrate Art and Design around school and in classrooms and school is part of the 'Sheffield's Young Artists' exhibition, which takes place in Sheffield town centre every year.

### **Impact**

The children learn in a supportive, creative environment enabling them to take risks, build resilience and strive for challenge, whilst beginning to understand what being an 'artist' means. They will have grown in confidence when using a range of tools and techniques, becoming artists that can apply the skills and knowledge that they have developed and respond critically to their own and other's work.

We will use a variety of means to measure the impact of the art and design curriculum:

- Summative assessment of pupil discussions about their learning.
- Images of the children's practical learning.
- Pupil voice - Interviewing the pupils about their learning
- Moderation staff meetings where pupil's sketchbooks and pieces of art are scrutinised
- Annual reporting of standards across the curriculum.
- Upskilling of the staff through CPD

Commented [LT1]: