

YEAR A	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Theme titles	EYFS – Marvellous Me in School	EYFS – Terrific Tales	EYFS – Ticket to Ride	EYFS – Amazing Animals	EYFS – Places	EYFS – Come Outside
	KS1 – Me & My City	KS1 - Megastructures	KS1 – Around the World in 80 Years & Beyond	KS1 – What's it like in Africa?	KS1 – Panic on Pudding Lane	KS1 – Living things & their Habitats.
YEAR B	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Theme titles	EYFS – Me & My Home KS1 – Me & My School in Stocksbridge	EYFS – Hidden Heroes – People who Help us KS1 – Hidden Heroes	EYFS – Healthy Me KS1 – Healthy Me	EYFS – Nurturing Nature KS1 – Nurturing Nature	EYFS – Extreme Environments KS1 – Extreme Environments	EYFS – How I do like to be beside the seaside. KS1 – How I do like to be beside the seaside.
Nursery	Over the year Nursery will cover: Exploring different sounds and timbres with pitched and unpitched instruments. Create and explore different sounds in their learning environment. For example, experimenting with different materials outside to make sound. Use percussion to make different sound effects. For example, creating weather sounds. Perform short songs in front of others. Perform any of the nursery rhymes by singing and adding actions or dance. To memorise songs for a performance. To enjoy moving and dancing to music. To say whether they like or dislike a piece of music. To describe music as loud, quiet, fast or slow. To describe what they can hear in a natural environment and in music. To play an instrument and stop if a leader says stop or pause.					
Reception	 To play an instrum To sing welcome and routine songs. To add actions and movements to songs. 	 To take turns in a simple call-and-response chant. To investigate the timbre of instruments and sound-makers . 	 To match movements to music and follow musical cues. To begin to recognize the structure of a song. 	 To create simple sound effects to accompany a song. To respond to changes in tempo. To explore tempo, dynamics and 	 To experiment with voice sounds. To recognise simple pitch patte rns. 	 To explore the effects of combining sounds. To follow directions, knowing when to start and stop.



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	 To experiment with using different voices. To respond to simple musical instructions. To copy simple sound and movement patterns. To respond to musical cues. To share responses to songs and music. To explore creative movement when singing and playing. To move to the pulse of the music. To discriminate between sounds. 	 To create simple sound imagery inspired by a song. To name some classroom percussion instruments. To tap a rhythm using instruments and body percussion. To find different ways of sorting instruments. To compose simple rhyming lyrics. To create and follow a simple graphic score. To create simple sound sequences. To control instruments and sound- makers. To learn about musical traditions. 	 To follow simple notation. To recognise loud and quiet sounds. To describe simple sound sequences. To play instruments to a steady pulse. To move in time with the music. To follow a simple graphic score. To perform simple musical accompaniments and rhythms. duration when composing. To compose and describe simple descriptive sounds. To control instruments, exploring different ways of playing. To perform a song and dance to an audience. To compose and describe simple descriptive sounds. To control instruments, exploring different ways of playing. To perform a song and dance to an audience. To compose and describe simple descriptive sounds. 	 To compose a sound sequence, choosing sounds to match characters or objects. Singing short songs with growing confidence. To compose and play simple pitch patte rns using tuned percussion. To create music inspired by the natural world. To talk about instruments, comparing sounds. To compose simple musical patterns, exploring duration and pitch. 	 To spot simple features of music performances. To sing songs with expression. To use simple sound effects to tell a story. To use simple sound effects to tell a story.
Year One	 To maintain a steady pulse. 	To play a steady pulse using	 To recognise changes in tempo. To create simple sound and 	To play and sing melodies that	To prepare songs for performance.



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To respond to music in creative ways. To follow simple musical instructions. To discuss how music makes us move in differe ways. To recognize and respond to changes in temple. To maintain a steady pulse through movement. To work togethe and develop ensemble skills. To play a steady pulse using percussion instruments. To create a musical accompanimen. To explore and discuss the properties of instruments and their sounds (timbre).	To begin to recognise the difference between pulse and rhyth To copy simple rhythmic patterns. To practise starting and stopping together. To create musical patterns using longer and shorter sounds. To represent sounds using simple graphic notation.	 To create a variety of different vocal sounds (longer and shorter, louder and quieter, higher and lower. To investigate different ways of playing an instrument. To perform songs with expression. Exploration and discussion of vocal and instrumental timbre. To use musical vocabulary to describe sounds. 	movement motifs. To perform a sequence of motifs using instruments. To begin to control dynamics using voices and instruments. To use music to tell a story. To investigate different ways of playing an instrument. To follow simple musical scores. To follow simple performance directions. Discuss and explore texture. To play instruments while following a graphic score.	move up and down by step. To play a simple melodic accompaniment. To create sound effects using voices and tuned percussion. To prepare songs for performance. To accompany a song using tuned and untuned percussion. To use 'higher' or 'lower' to describe sounds. To improvise a two-note melody. To identify melodies moving by step.	 To follow simple performance directions. To suggest ways to improve a performance. To write new lyrics for well-known songs. To follow simple musical scores. To perform simple rhythmic patterns based on spoken words. To compose simple melodies. To create graphic notation to represent a pattern of higher and lower notes.



Year Two	Understand	To recognise	To use	 To identify 	 To recognise 	 To sing
I Cui I WO	and follow the	repeated	movement to	and control	and describe	pentatonic
	leader or	rhythmic	respond to	dynamics.	changes in	songs.
	conductor.	patterns.	the mood of	 To improvise 	pitch.	 To begin to
	 To maintain a 	 To compose 	music.	sounds within	 To identify 	recognise
	steady pulse.	and perform a	 To choose 	a structure.	high-, mid-	pentatonic
	 To recognise 	simple	appropriate	To experiment	and low-	scales.
	and respond	rhythmic	vocabulary to	with and	pitched	 To compose
	to musical	ostinato.	describe	recognize	sounds.	simple
	instructions.	 To identify 	music (e.g.	_	 To use graphic 	pentatonic
	 To recognise 	changes in	fast, slow,	changes in	notation to	melodies.
	and begin to	musical	spiky, smooth,	musical	represent	 To play and
	describe	texture.	loud, quiet,	texture.	pitch.	sing melodies
	features of	 To maintain a 	etc.)	 To begin to 	To play	that move up
	music (e.g.	simple	 To recognise 	define and	ascending and	and down by
	tempo, mood,	rhythmic part	and describe	recognise a	descending	step.
	timbre and	in a group.	changes in	range of	melodies on	 To perform
	pitch).	 To internalise 	musical mood.	timbres and	tuned	songs with
	 To use 	pulse.	 To respond to 	dynamics.	percussion.	instrumental
	movement to	 To create a 	changes in	To create a	 To recognise 	accompanime
	identify the	simple graphic	major and	musical story	and describe	nt.
	first beat of	score.	minor	using	changes in	 To play a
	the bar.	 To follow a 	tonality.	appropriate	pitch.	simple
	 To develop 	simple graphic	 To recognize 	timbres and		rhythmic
	ensemble	score.	musical			and/or
	skills.	 To identify 	contrasts, e.g.	dynamics on		melodic
	 To create 	patterns in	changes in	instruments.		ostinato.
	rhythm	music.	tempo,			 To compare
	patterns	 To compose 	dynamics,			songs on a
	based on	four-beat	articulation,			given theme.
	spoken words.	sound	duration.			 To develop a
	• To play	patterns.	 To select 			short
	rhythms to a		appropriate			performance
	steady pulse.		vocal and			to share with
	To follow a		percussion			others.
	conductor.		sounds to			
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To copy	match a	 To suggest
rhythmic and	theme.	ways to
melodic	To compose	improve a
patterns.	and notate a	performance.
To begin to	piece of music	
control	with	
dynamics	contrasting	
when singing	sections.	
and playing	To use	
instruments.	symbols to	
To explore the	represent	
timbre of	instrumental	
instruments.	or vocal	
To explore	sounds.	
rests in music.		